

061000 May 87

642 178

173131



A rising
sloping over
down
rising
sloping over
down
down
solid
B line

5" brown
dry
crusty
thick
warm
bright
open

642178

173131

A rising w/low cross
high down
other
B structure

5 - gray
smooth

GLK

rising
rumbling sound - 54
gritty tone - 54

642178

173131

Miss Bush

642178

173131

A rising angle
down
solid

B structure

5 - gray
smooth
metallic - st

cold
pense movement - st

Confusion Brush

642178

173131

Miss Brush

7

642178

173131

Arising high across
high down
Solid
B structure

5th brown
gritty
rough
sandy brown
dusty
black

out of structure

642178

173131

A across curving brown
Army
B structure

5th silver
smooth
cold
black
white

5

metallic

slub

long

narrow

thin

AI Bush - feeling 8
swiftair

AI Bush -
metal

642178

173131

A cross

flat

B land

AI Bush -
spendest

Atc Vasil - open desert -
mountain range.
Dark Yunker,
circled

642178

173131

Min Bush

642178

173131

Arriving up
down up/down
Pkt
Structure

5' brown
rough
dry
woody taste
angular
flat
low

AI Bush - closed
in feeding

Arch

Close

Drusy

So. Bush -
Pkt



900 SKetch

642178

17313L



A house
sloping up on
sloping down
plus
blank

5 - white
brown
beige
gray
dry
hot
humid

5

D

AL

EL

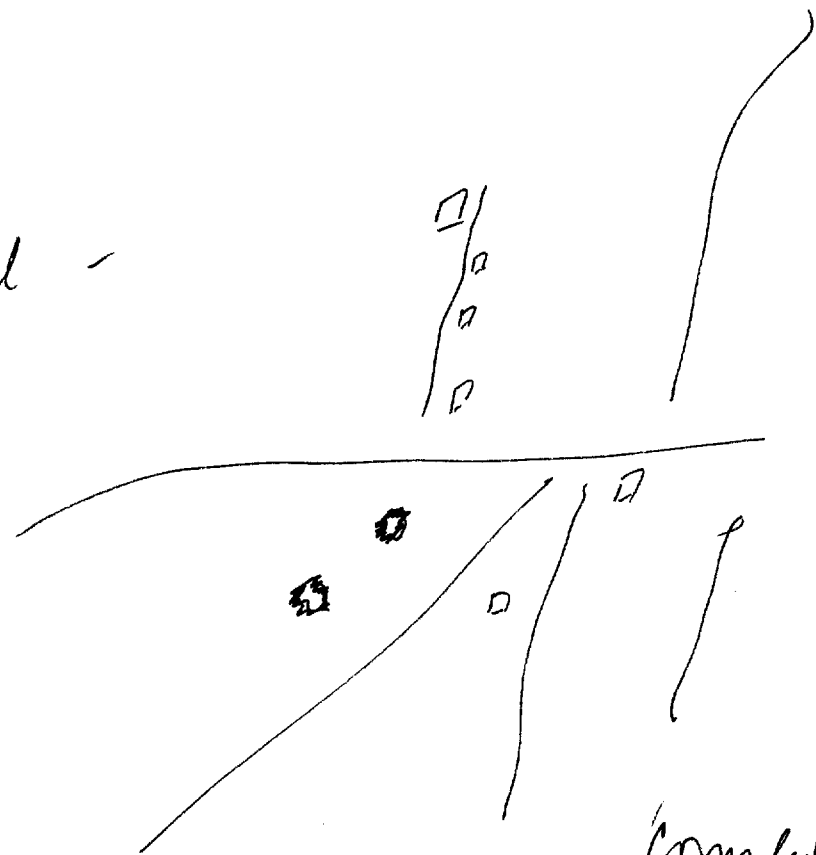
T

I

AL

ALS

Visual -



Complex of some type -
 reflective material
 barren land -
 not a lot of
 vegetation
 black spots

ground level

5~

D

AI

EI

T

I

ADL

AI S

narrow roads

isolated

low lying

clustered buildings

*gray
metallic*

flat

most

mainly

spread out

*AOB -
military area*

Interim site is an isolated area with hills or
mounds. Ground is barren - little vegetation.
Climate is warm & dry. From above, there
is perceived a network of roads with clusters
of flat roofed buildings. The terrain has
several black spots. There appears to be
a possibility of 3 type of man-made structures
at the site. One produces a feeling of
swift motion, another a humming
sound. The buildings appear to be
marked in some way (Ave - numbers rather
letters).

Structure #1 -

S ~ D AI EI T I AVL A/S

running sound
low

constant

A/S-like
an engine
a generator

tiny sound
slow moving
heavy

dense
compact

protrude

Acoustic -
power source

Structure #1 —

52

D AI EI T I ADL AIS

long
low

flat - roofed
ridged sides

Al - bond -
what is
aluminum
bleed.

metallized

Recent construction

Break it
don't think
line on
line

Shunk

S^r D AI EI T I ADL A/S

slush
muck
cold

metallin

ADL - like a
cylinder
ADL - fresh -
plane

mobilization
trucks

15 May 87

15 May 87

S² D AI EI T I AI A/S

S² - feeling of great heat - arching ✓
sensation. Lot of dust
dryness. High pitched
sound - like a
high whine.

hot

arching

muscle
resurrection

resurrection

so much like
a high explosion
i.e. atom bomb

15 Apr 87

15 May 87

Large concrete structure -

S² D AI EI T I Ac A/S

Concrete structure

isolated

secure

not many people

small of gas
constant drive

Ac - like engine
of some type

hot
study
mist

S- D AI T I AOC A/S

high pitched whine
loud rumbling

AOC burst - like
from deep
underground

my time

burst -

5² D AT EI T I An A/S

fracture activity

trapped feeling

crushing feeling

Ac/pu
large mill
trunk -

54' - explosion.
Caused by a
rupture underground.
Natural causes.
Bldg. settled
off. Collapse.
Generates great
heat - large
clouds of dust.
& fire visible

Interim of insurance

15 Apr 15 May

D ES T I AS

As per -
Change in
political
leadership

During the time frame involved a large concrete building is ~~badly damaged by~~ (not many people in building) is affected by an ~~underground~~ a loud rumbling from deep underground. There is frantic activity by the people inside. The bldg. is shaken. There is a lot of heat and a fire - storm effect (the flames suck off the air and create

15 Apr

15 May

54'2 - follow up is a public change
in political structure caused
by the farmer.

A head of govt is ^{not} decision
caused the first occurrence
and as a result is being
kicked out of power.

Bush

642178
173131

- This is a short fuse project, everyone else has or will run this problem to the exclusion of others -
- GRITTY / TASTE / TUMBLINE sounds seem a little early
(Yes - They should be labelled 54)
- You seem to be pulling in sensory data early on -
(Yes - ITS OK in 52 - TASTE, FEEL, etc)
- You did not not objectify (state) your AI -
(I know - it was a feeling of two movements cether direction)
- You tested a group of ADL^S - (YES) Wave These
PI - (maybe, I don't know - I seem to be watching)
- Review your data Thus far at see if it doesn't keep your
signal line (OK) -
- How do you feel about it Thus far - do you think there
is more to be gained - (no) - would you like to
move on (Yes I'm going to try stage IV).

2
2

- What column are you writing those descriptions / just drawing - (not under any column really - I guess then under the " -
- What did you just write (ground level)
- You're putting around. Write an interim summary before you move on to objectify the ~~the~~ items you have there for
- You labelled the buildings according to their function lets begin with #1 -
- You mentioned compact & portable in conjunction with the building - is it the building - ? (I don't know maybe its something in the building) -
- Lets try the second building - a feeling of very fast movement (OK)
- (I'm having trouble staying on signal) Re-read your summary.
- "Time line" (OK)
- Now in structure - Touch the point - stay in

1102